

### Background:

These tests were performed to understand the effects of shortening the active-timeout and idle-timeout settings in the yaf.conf file and changing the FLUSH\_TIMEOUT settings in the rwflowpack.conf file would provide near real-time flow readings.

The test was run on a laptop with SiLK running in a virtual environment. A single pcap was played using tcpreplay with a validation script, based on scapy as a second reference point.

### Yaf: conf

```
YAF_EXTRAFLAGS="-d --live pcap --in eth1 --ipfix tcp --out 127.0.0.1 --ipfix-port 18001 --log /home/mdir/run/log/yaf.log --loglevel=warning --silk --active-timeout=30 --idle-timeout=30 --force-read-all --applabel --live=pcap --max-payload=2048 --mac sourceMacaddress destinationMacaddress --plugin-name=/usr/local/lib/yaf/dpacketplugin.la --pidfile /home/mdir/run/pid/yaf.pid"
```

### Rwflowpack.conf

```
FLUSH_TIMEOUT=30
```

### rc.sh

```
#!/bin/bash
```

```
rwfilter --start-date=2015/12/10 --stime=2015/12/10:00:00:00-2015/12/10:23:59:59 --type=all --print-volume-statistics --any-address=x.x.x.x --pass-destination=stdout | rwcount --bin-size=3600
```

	Recs	Packets	Bytes	Files
Total	214	4736	3802923	1
Pass	214	4736	3802923	
Fail	0	0	0	
Date	Records	Bytes	Packets	
2015/12/10T12:00:00	214.00	3802923.00	4736.00	

### tcpreplay output (which was used to play the pcap)

```
sending out eth1
processing file: http.pcap
Actual: 4767 packets (3880464 bytes) sent in 131.35 seconds.      Rated: 29542.9 bps, 0.23 Mbps, 36.29 pps
Statistics for network device: eth1
  Attempted packets:      4767
  Successful packets:    4767
  Failed packets:         0
  Retried packets (ENOBUFS): 0
  Retried packets (EAGAIN): 0
```

Scapy-based script last line of output (to validate the count of packets, #packetcount@time->packet summary):

```
#4767@2015-12-10:12:38:13->Ether / IP / TCP 199.59.148.20:http > 192.168.2.76:52113 A
```

### Summary Observation:

	Count of packets	Count of bytes
tcpreplay	4767	3880464
rwfilter   rwcount	4736	3802923



Q1: SiLK reports fewer bytes. Is this because yaf consumes only 2048 bytes of each packet payload and discards the rest, thus lowering the byte count reported?

Q2: SiLK reports fewer packets than what tcpreplay and the script report. The latter two are identical—4767 packets. What could be the reason for this?

>> Changed yaf and rwwflowpack settings and restarted these processes.

Yaf.conf

```
YAF_EXTRAFLAGS="-d --live pcap --in eth1 --ipfix tcp --out 127.0.0.1 --ipfix-port 18001 --log /home/mdir/run/log/yaf.log --loglevel=warning --silk --active-timeout=3600 --idle-timeout=600 --force-read-all --applabel --live=pcap --max-payload=2048 --mac sourceMacaddress destinationMacaddress --plugin-name=/usr/local/lib/yaf/dpacketplugin.la --pidfile /home/me/run/pid/yaf.pid"
```

Rwflowpack.conf

```
FLUSH_TIMEOUT=3600
```

rc.sh

```
#!/bin/bash
```

```
rwfilter --start-date=2015/12/10 --stime=2015/12/10:13:30:00-2015/12/10:23:59:59 --type=all --print-volume-statistics --any-address=x.x.x.x --pass-destination=stdout | rwcount --bin-size=3600
```

	Recs	Packets	Bytes	Files
Total	420	9534	7627452	2
Pass	194	4767	3813726	
Fail	226	4767	3813726	

  

Date	Records	Bytes	Packets
2015/12/10T13:00:00	194.00	3813726.00	4767.00

tcpreplay

```
sending out eth1
processing file: http.pcap
Actual: 4767 packets (3880464 bytes) sent in 131.50 seconds.      Rated: 29509.2 bps, 0.23 Mbps, 36.25 pps
Statistics for network device: eth1
  Attempted packets:      4767
  Successful packets:    4767
  Failed packets:         0
  Retried packets (ENOBUFS): 0
  Retried packets (EAGAIN): 0
incisor@Inx:/media/sf_Share/pca/bro-pcaps$
```

Script:

```
#1@2015-12-10:13:45:30->Ether / IP / TCP 208.85.42.28:http > 192.168.2.76:52025 A / Raw
#4767@2015-12-10:13:47:42->Ether / IP / TCP 199.59.148.20:http > 192.168.2.76:52113 A
```

Summary Observation:

	Count of packets	Count of bytes
tcpreplay	4767	3880464
rwfilter   rwcount	4767	3813726



Q3: Q2 appears to be answered with this run. Is the reason that the packet counts are now matched because the SiLK processes (yaf and rwflowpack) were bounced causing more buffers to be flushed to the disk?

Q4: The count of records fewer the second time the identical pcap was played? 226 the first time, and 194 the second time. Is my assumption correct that this is because the longer active timeout has caused fewer but denser flows?

